

# 2019 Merit Badge Schedule

## ABOUT THE SCHEDULE

- All merit badge sessions meet daily on M, T, W, and Th.
  - Friday morning is available for merit badge make-up sessions. Camp-wide games will occur Friday afternoon.
  - The dark shaded boxes indicate that the merit badge is NOT being offered at that time.
  - Class size maximums are listed in parentheses next to the most popular badges.
  - See the badge description later in this guide for details.
- PR Indicates that the badge has prerequisite requirements to be completed before camp.  
 KIT Indicates that the badge requires a kit. The kit can be purchased during online registration.  
 FEE Indicates that the badge has a participation fee which must be paid during online registration.  
 ER Indicates that the badge is required for Eagle Scout.

1st Session	2nd Session	3rd Session	4th Session	Open Session
9:00-9:50	10:00-10:50	11:00-11:50	2:00-2:50	3:00 – 4:30

## AQUATICS (WATERFRONT)

Canoeing (20)	1&2 <Class is 2 Sessions>			
**Canoeing (20)		2&3 <Class is 2 Sessions>		
Kayaking (13)	1 & 2 <Class is 2 Sessions>			
**Kayaking(13)		2 & 3 <Class is 2 Sessions>		
Lifesaving <sup>PR, ER</sup> (20)	1 & 2 <Class is 2 Sessions>			
Rowing (16)	1			
Small-Boat Sailing (12)		2 & 3 <Class is 2 Sessions>		
Swimming <sup>PR, ER</sup> (20)		3	4	
BSA Paddle Boarding (7)			4 M & T or W & Th	
Mile Swim BSA (10)			4 M & T	
Snorkeling BSA (20)			4	
Swimming & Water Rescue (10)		3		
Paddle Craft Safety (10)		2		

- \*\*Canoeing and Kayaking both have classes offered during sessions 1 & 2 and during sessions 2 & 3.

## OUTDOOR SKILLS (SCOUTCRAFT)

Camping <sup>PR, ER</sup>	1		3	4
Cooking <sup>PR, ER</sup>	1	2	3	
Pioneering <sup>PR</sup>		2		
Orienteering				4
Search and Rescue <sup>PR</sup>		2		4
Wilderness Survival <sup>PR</sup>	1		3	

## SHOOTING SPORTS (RANGE)

Archery <sup>KIT</sup> (20)	1	2	MB Shoot	4	Open Shoot
Rifle Shooting <sup>FEE</sup> (32)	1	2	3	MB Shoot	Open Shoot
Shotgun Shooting <sup>FEE</sup> (10)	1	Open Shoot	3	MB Shoot	Open Shoot

- MB Shoots are times reserved for scouts currently taking the merit badge to shoot. Open Shoots are times when any Scout in camp can shoot.
- Merit Badge sessions will primarily focus on requirement instruction rather than time for completing shooting requirements. Scouts should plan to attend multiple open or MB shoots in order to complete shooting sports badges at camp.

## EAGLES NEST

Emergency Preparedness <sup>PR, ER</sup>	1		3		
First Aid <sup>PR, ER</sup>	1	2		4	
Personal Fitness <sup>PR, ER</sup>		2	3		
Welding <sup>PR</sup>				4*	Open

- \* Welding takes place at the pole barn. 4<sup>th</sup> session is instruction only. Scouts weld during open times on Tuesday, Wednesday, and Thursday.

## ECOLOGY AND CONSERVATION (NATURE)

Astronomy <sup>PR</sup>	1				
Bird Study <sup>PR</sup>	1				
Energy <sup>PR</sup>				4	
Environmental Science <sup>ER</sup>	1	2	3	4	
Fish and Wildlife Management	1				
Fishing		2 & 3 <Class is 2 Sessions>			
Forestry			3		
Geology				4	
Insect Study					Open
Mammal Study <sup>PR</sup>		2 M & T			
Oceanography <sup>PR</sup>				4	
Reptile and Amphibian Study <sup>PR</sup>			3		
Soil and Water Conservation		2 W & Th			

## NEW FRONTIERS

Archaeology	1			4	
Architecture					Open
Art					Open
Engineering <sup>PR</sup>		2	3		
Fingerprinting					Open
Indian Lore <sup>KIT</sup>			3		
Leatherwork <sup>KIT</sup>	1		3		
Metalwork <sup>FEE</sup> (15)		2	3		
Painting		2 W & Th			
Space Exploration <sup>KIT</sup>		2		4	
Wood Carving <sup>KIT</sup>	1			4	

- 2<sup>nd</sup> and 3<sup>rd</sup> session Metalwork are instruction only. Scouts use the forge during open times on Tuesday, Wednesday, and Thursday.

## STAGECRAFT

Animation	1 M & T		3 M & T		
Bugling			3 W & Th		
Chess			3		
Communication <sup>PR, ER</sup>	1			4	
Game Design <sup>PR</sup>		2		4	
Moviemaking		2		4	
Music			3 M & T		
Photography			3 W & Th		
Public Speaking	1 W & Th				